

VISITORS: Princeton 3-3

NO	PLAYER	FG	FGA	3P	3PA	FT	FTA	OR	DR	TOT	PF	PTS	A	TO	BLK	S	MIN
2	Chris Mooney	4	9	2	5	4	4	0	2	2	3	14	2	2	0	2	39
25	Chris Doyal	2	5	0	3	0	0	0	1	1	3	4	1	4	0	0	19
32	Jesse Rosenfeld	0	1	0	0	0	0	0	3	3	2	0	0	3	0	1	7
04	Jason Osier	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	8
23	Mike Brennan	2	9	1	5	2	2	1	3	4	3	7	5	5	0	0	40
33	Rick Hielscher	3	6	0	0	3	3	1	4	5	4	9	4	1	0	0	33
31	Chris Yetman	3	6	3	6	2	3	0	4	4	2	11	0	1	0	4	32
30	David Weaver	2	5	2	4	0	0	0	3	3	2	6	1	0	0	1	21
45	Norbert Valis	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
35	Ben Hart	DNP-															
11	Vashawn Cooper	DNP-															
34	Chris Anderson	DNP-															
12	Chris Long	DNP-															
05	Sydney Johnson	DNP-															
TEAM		0 2 2										0					

TOTALS 16 41 8 23 11 12 2 22 24 19 51 13 17 0 8 200

TOTAL FG % 1st Half 47.4 2nd Half 31.8 Game 39.0 DEADBALL
 3 PT FG % 1st Half 40.0 2nd Half 30.8 Game 34.8 REBOUNDS 3
 FT % 1st Half 100.0 2nd Half 87.5 Game 91.7

HOME: Tulane 4-1

NO	PLAYER	FG	FGA	3P	3PA	FT	FTA	OR	DR	TOT	PF	PTS	A	TO	BLK	S	MIN
32	Carlin Hartman	8	10	0	0	4	8	1	1	2	3	20	0	1	0	0	33
40	Jerald Honeycutt	3	11	0	2	3	3	2	8	10	2	9	0	5	1	2	36
34	Makeba Perry	0	1	0	0	3	4	1	3	4	3	3	3	1	0	1	22
04	Pointer Williams	2	5	0	1	1	2	0	5	5	4	5	3	4	0	3	30
23	Kim Lewis	2	2	0	0	2	2	0	2	2	0	6	0	1	0	2	17
00	Rayshard Allen	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	4
03	LeVeldro Simmons	1	5	0	0	0	0	1	0	1	2	2	0	1	0	0	18
12	Chris Cameron	3	5	1	2	0	1	0	1	1	1	7	1	0	0	0	22
20	Antonio Jackson	1	2	0	0	0	0	0	1	1	2	2	1	1	1	3	11
24	Correy Childs	0	2	0	0	2	2	0	0	0	1	2	1	1	0	0	7
54	Pete Rasche	DNP-															
11	David McLeod	DNP-															
50	Vershawn Eley	DNP-															
TEAM		1 2 3										1					

TOTALS 20 44 1 5 15 22 6 23 29 18 56 9 16 2 11 200

TOTAL FG % 1st Half 30.8 2nd Half 66.7 Game 45.5 DEADBALL
 3 PT FG % 1st Half 20.0 2nd Half 0.0 Game 20.0 REBOUNDS 1
 FT % 1st Half 75.0 2nd Half 60.0 Game 68.2

Technical Fouls: 0

Attendance:

SCORES:	SCORE BY PERIODS	1	2	OT	OT	OT	FINAL
Bob Garibaldi	Princeton	26	25				51
Bob Sitov	Tulane	26	30				56
Charlie Range							